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| **DuFour’s Framework** |  | **Inquiry Based Instruction** |  | **Student Simulation/**  **Experiential Learning** |  | **Lesson Study** |  | **Project-Based Learning** |  | **Student Activism/**  **Student Voice** |
| What do we want students to know? |  | What is the guiding/essential question for the lesson(s)? |  | What are the knowledge/skills/abilities that people use to make this system work in real life? |  | Plan  What is our goal for the lesson? What practices or techniques are we looking for in the lesson? |  | What understandings do we want students to have? What is the essential question? |  | What issues do students care about?  Current events?  What skills/interests do students have?  What capacities/dispositions are being developed |
| How will we know when they know it? |  | How will students engage the question? What work will they do? |  | How will students practice/use/ demonstrate knowledge, skills, and abilities? |  | Design  How will we engage students in the lesson? |  | What product will students create to demonstrate this understanding? |  | How will students do the work? Discovery, Planning, Execution, Reflection. |
| What if they learn it? |  | How will students demonstrate an answer to the question? |  | What will the students do before and during the simulation? What will the teacher do? |  | Execute  What evidence do we see of best practice? |  | How will this demonstration be valued or assessed? |  | How will the teacher support student work, Organize groups, clarify assignments and concepts, gather research material? |
| What if they don’t? |  | How will students/teachers decide next steps? |  | How will students know when their work is good enough? How will students decide their next steps? |  | Revise  What worked? What can be changed to work better? |  | How will next steps be determined? |  | How will the teacher/students evaluate their solution/progress? |